

The maximum refractive index of an atomic medium

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Motivation

 Thousands of optical materials... why is refractive index so always of order unity?

Material	n
Fused silica	1.5
Diamond	2.4
Silicon	3.4
GaAs	3.9
Germanium	4.0

Typical, positive index materials (Telecom/visible wavelengths)

- **Universal physics** governing the value of *n*?
- Profound technological implications if $n \gg 1$ is possible



Ruling out possibilities

• We typically work with materials away from their natural electronic resonances?

Index of silicon vs. wavelength





Index of silicon vs. temperature J. Appl. Phys. 99, 063516 (2006)

Bottom-up approach

• Minimal model: a "material" near resonance, free of chemistry and solid-state interactions?

Ensemble of well-separated, stationary atoms



Extraordinary response compared to physical size!

Index of an atomic medium

Single atom



• Ensemble of atoms



Index of an atomic ensemble

Drude-Lorentz / Maxwell-Bloch equations:

$$n_{\rm MB}(\omega)^2 = \epsilon_{MB}(\omega) \sim 1 + \alpha(\omega) \frac{N_{\rm atoms}}{V}$$

Problem!



What's missing in the textbook answer?

$$n_{\rm MB}(\omega)^2 \sim 1 + \alpha(\omega) \frac{N_{\rm atoms}}{V}$$

- Hints:
 - Doesn't depend on microscopic configuration
 - Multiplicative (every atom does the same thing)
- **Missing:** wave interference and multiple scattering
- Light propagation through a random medium is complex!

Outgoing "speckle" intensity pattern



• These features tend to get suppressed for dilute, moving atoms

Another approach: coupled dipoles

Collection of (classical) polarizable dipoles:

$$E_{in}(r,\omega)e^{-i\omega t}$$
Incident field
$$p_{j}(\omega)e^{-i\omega t}$$
Light detector
Multiple scattering
$$Light detector$$
Total field:
$$E(r,\omega) = E_{in}(r,\omega) + \sum_{j} G(r,r_{j},\omega) p_{j}(\omega)$$

In free space:



$$G(r, 0, \omega) = e^{ikr} \left[\frac{k^2}{r} (\hat{n} \times \hat{p}) \times \hat{n} + (3\hat{n}(\hat{n} \cdot \hat{p}) - \hat{p}) \left(\frac{1}{r^3} - \frac{ik}{r^2} \right) \right]$$
$$k = \omega/c$$

• Solve for dipoles: $p_i = \alpha(\omega)E(r_i, \omega) = E_{in}(r_i, \omega) + \sum_i G(r_i, r_j, \omega)p_j$

• Quantum version?

Optical properties of dense atomic gases

- Significant body of work already on dense atomic gases
- **Theory** J. Ruostekoski, S. Yelin, M. Fleischhauer, J.-J. Greffet, A.M. Rey, S.E. Skipetrov, T. Wellens, O. Romero-Isart...

Experiment A. Browaeys, R. Kaiser, C.S. Adams, J. Ye, J. Beugnon, ...

- General agreement that one must go beyond Maxwell-Bloch equations
 - Including observations of smaller optical response
- But a clear-cut answer is still elusive!

Challenges of coupled dipole approach:

- Number of equations $\propto N_{\rm atoms}$
- Too much information!

Lorentz-Lorenz model

- Famous approximate model for multiple scattering: Lorentz-Lorenz
- Atom j sits in a small shell of vacuum, surrounded by a smooth index provided by other atoms



Lorentz-Lorenz still seems insufficient for near-resonant atoms

$$n_{LL}(\omega) = n_{MB}(\omega + N_{\text{atoms}}\lambda^3/8\pi^2 V)$$

Questions?

Numerical approach

• Conceptual idea:



 $E_{out} = t(\omega)E_{in} \sim e^{i(\omega/c)nL}E_{in}$

Numerics (disordered system): y/λ₀
 -10



Up to $N_{atoms} \sim 3 \times 10^4$ atoms randomly distributed Averaging over configurations

• Focused Gaussian input ($w_0 < R_{cyl}$) to avoid diffraction effects

Numerical approach



- Solve coupled dipole equations (Gaussian) $E(r, \omega) = E_{in}(r, \omega) + \sum_{i} G(r, r_{j}, \omega) p_{j}(\omega)$
- Point-by-point field re-construction:
 - Time-consuming, and contains complex "speckle" pattern
- Project transmitted field back into the Gaussian mode

$$t \sim 1 + i \left(\frac{\lambda_0^2}{w_0^2}\right) \sum_j \frac{E_{in}^*(r_j)}{E_{in,\max}} p_j \sim e^{ik_0 nL}$$

Numerical results



• Clear deviation from MB equations for $N_{\rm atoms}/\lambda^3 > 10^2$

Scale invariance



Key points:

- Invariant rescaled spectrum $n(\omega \lambda^3 / \Gamma_0 N_{atoms})$ at high densities
- Maximum index saturates to a "real-life" value of $n \approx 1.7!!$
- Saturation occurs at densities $\sim 10^8$ times less dilute than a solid

A simple theory: two atoms

• Dipoles strongly interact via their near fields

 $G(r_1, r_2) \sim 1/r^3$ $r \ll \lambda_{\rm eg}$

• Symmetric and anti-symmetric normal modes $|\pm\rangle$

$$\Gamma_{+} \approx 2\Gamma_{0}$$

$$\Gamma_{-} \approx \Gamma_{0} (r/\lambda_{eg})^{2}$$

Dicke sub/superradiance

 $\Delta \omega_{+} \sim \pm \Gamma_0 (\lambda_{eg}/r)^3 \Delta \omega_{-} \sim \mp \Gamma_0 (\lambda_{eg}/r)^3$ Strong frequency shift

A simple theory: two atoms



Many atoms: renormalization group

Disordered atomic ensemble:



"Strong disorder renormalization group (RG)"

- Statistically, some pairs are extremely close to each other
 - Interact with each other much more strongly (~ $1/r^3$) than with all other atoms combined

$$G^{(N \times N)} = G_{\text{near-field,pair}}^{(2 \times 2)} + (G - G_{\text{near-field,pair}})^{(N \times N)}$$

Diagonalize these pairs first, replace with non-interacting atoms!



Many atoms: renormalization group

- Eliminate strong near-field interactions, leaving only far-field interactions
- Homogeneous atomic medium is optically equivalent to inhomogeneous medium with resonance distribution $P(\omega)$



Origin of refractive index saturation

• Scale invariance when frequency is rescaled by density, $\omega \rightarrow \omega \lambda^3 / N_{\rm atoms}$



- Universal behavior!
 - "Fixed point" of RG flow
- Amount of broadening directly increases with density

Origin of refractive index saturation



• At most ~ 1 near-resonant atom per cubic wavelength, per bandwidth ~ Γ_0 , regardless of physical density

• Full simulations vs. RG:



Why do conventional theories fail?

- Want to ignore granularity → need to make smooth medium approximation
- Example: Lorentz-Lorenz model



• Renormalization group: single nearest neighbors matter most, due to $\sim 1/r^3$ interaction



A proper smooth medium theory

Use RG to get rid of strong near-field interactions



- Smooth medium approximation now valid!
 - Apply M-B equations to broadened medium $P(\omega_{\text{eff}})$: $n_{\text{MB}}(\omega)^2 \sim 1 + \int d\omega_{\text{eff}} \alpha(\omega - \omega_{\text{eff}}) P(\omega_{\text{eff}}) \frac{N_{\text{atoms}}}{V}$

 $\max n \approx 1.8$

Towards a complete theory of index?



Combined theory of multiple scattering and quantum chemistry?

• Short- or long-range atomic order?

Outlook: other possible implications

- RG as a general tool for multiple scattering in random media?
 - Nonlinear and quantum regimes?
- Quantum technologies based on atom-light interfaces



- Im(n) also reaches a limiting value
 - $D \sim \text{Im}(n)k_0L$ Optical depth

• D sets fundamental error bounds on almost every application

Error ~ 5.8/D for a quantum memory PRL 98, 123601 (2007)

• Bounds on minimum system size and maximum atomic density for high-fidelity quantum technologies?

Outlook: a quantum theory

- Error bounds for applications are derived from quantum Maxwell-Bloch equations
 - Do not include interference and multiple scattering!



Outlook: a quantum theory

• Famous historical example:

Dicke superradiance

Exactly solvable by collective spins

$$\hat{S} = \sum_{j} \sigma_{ge}^{j}$$





Quantum

• One possible approach:

Classical

 $E(r) = E_{in}(r) + \sum G(r, r_j) p_j$

Degrees of freedom: Dipoles p_i

"Spins" $|g_j\rangle$, $|e_j\rangle$

$$\hat{E}(r) = \hat{E}_{\rm in}(r) + \sum_{j} G(r, r_j) \,\hat{\sigma}_{ge}^{j}$$

$$H = -\sum_{i,j} G(r_i, r_j) \sigma_{eg}^i \sigma_{ge}^j$$

Dynamics: p

Total field:

cs:
$$p_i = E_{in}(r_i) + \sum_j G(r_i, r_j) p_j$$

Outlook: a quantum theory

- Can we use interference as a **resource** in applications?
- Optical depth: branching ratio of information



$$D \sim \frac{N_a \Gamma_{1D}}{\Gamma_0}$$

A.A. Svidzinsky et al, PRA 81, 053821 (2010)

Single collective excitation $|\psi\rangle \sim \sum_{j} e^{ik \cdot r_{j}} |e_{j}\rangle$

• Exploiting interference:



Branching ratio
$$\sim \frac{N\Gamma_{1D}}{\Gamma'(N)} \gg D$$

• Quantum memory: Error $\sim e^{-D}$

A. Asenjo Garcia et al, PRX 7, 031024 (2017)

Summary

 Topic of light-matter interactions including multiple scattering is a rich and exciting frontier!







