# Classical Machine Learning for Quantum Technologies

## Florian Marquardt

Max Planck Institute for the Science of Light & Friedrich-Alexander-Universität, Erlangen/Germany Introduction: Neural Networks Overview: Machine Learning for Quantum Technologies Deep Reinforcement Learning

Two examples: Quantum Error Correction Quantum Circuit Optimization



# "light bulb"





(Pictures: Wikimedia Commons)

## "light bulb"



### Artificial Neural Network









(Pictures: Wikimedia Commons)

# **2012**: A deep neural network beats other approaches clearly, in the "ImageNet" competition



Pictures: image-net.org

I.2 million training pictures(annotated by humans)

since 2012: rapid proliferation of real-world applications of artificial neural networks

image labeling, translation, speech recognition, ...

### since ~2016: more and more examples in physics



statistical physics, quantum many-body physics, dynamical systems, experimental data analysis,

• • •



input layer



#### linear superposition

$$z = w_1 y_1 + w_2 y_2 + b$$

2 apply nonlinear activation function y = f(z)

















Training a neural network is a highly nonlinear and stochastic process (not well-understood theoretically)

Results depend on the quantity and quality of training data

It is no substitute for basic understanding

Interpretation requires care



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...but it **can** be useful and is fun! (much to explore)

Classical Machine Learning for Quantum Technology – a brief survey of an evolving field



# Observations (measurements)

Interpretation which quantum state? which parameters of the model?

### what to measure next? (adaptive)

how to control the quantum system? (feedback)

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Training: on simulations? on a real experiment? Interpretation which quantum state? which parameters of the model?

what to measure next? (adaptive)

> how to control the quantum system? (feedback)

### Readout: time traces



(use recurrent neural networks, i.e. nets with memory) advantage: NN trained on real data learns all possible distortions and noise sources

#### Readout: time traces



E. Fleurin et al 2018 (s.c. qubit readout experiment)

### Interpreting error syndromes



(surface code)

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(surface code)

Melko et al 2017, Jiang et al, Bayreuther and Beenakker, ...



#### Reconstruction of quantum states







### measuring a quantum dot: deciding where to measure next



### Natalia Ares group, 2018 & ...


#### Producing new experimental layouts



#### Quantum control and feedback



open-loop (no feedback) closed-loop (with feedback)

typicalstate preparation, unitary synthesis,tasks:state/subspace stabilization, feedbackcooling and initialization, quantumerror correction

#### Quantum control and feedback



traditional: numerical techniques like GRAPE

new machine-learning techniques:

model-free (implicitly learn model from behaviour) can easily include feedback

profit from computer science method development



#### Qubit control



# Bukov et al PRX 2018 August, Hernandez-Lobato 2018 Niu et al 2019



#### one aspect of 'quantum machine learning': optimizing control parameters directly on a quantum device



Deep Reinforcement Learning



final level limited by teacher

"Reinforcement learning"



student/scientist (tries out things)

final level: unlimited (?)

AlphaGo 2017

Image: Wikipedia

#### observe state, pick action, get reward



**RL-agent** 

### **RL-environment**

**Policy:**  $\pi_{\theta}(a_t|s_t)$  – probability to pick action  $a_t$  given observed state  $s_t$  at time t

#### Maximize expected "return" R : sum of rewards

$$\delta\theta_j = \frac{\partial}{\partial\theta_j} \bar{R} = \sum_t \mathbb{E} \left[ R \frac{\partial}{\partial\theta_j} \ln \pi_\theta(a_t | s_t) \right]$$

"Policy gradient", "REINFORCE" (Williams 1992)

Today: **deep** reinforcement learning with deep neural networks: high-dimensional states and actions

### **Reinforcement learning: Advantages**

# Discover **Feedback** Strategies (beyond GRAPE etc.)

No feedback:  $A^N$  strategies (A #actions N #steps) With feedback:  $A^{M^N}$  strategies (M #msmt outcomes)

# **Model-free**

No need to develop/fit/calibrate model/equations for dynamics of the world/the device

... can learn on real devices, with all imperfections

### **Reinforcement learning: Advantages**

# RL with deep neural networks: Handle **arbitrary observations**

(images, videos, measurement results of any kind, sentences, graphs, quantum states, quantum circuits...)

# **Reinforcement learning: Challenges**

# Need to see **many evolutions**! tens of thousands

Cannot discover 'isolated/rare-event' strategies (also true for any other non-domain-specific algorithm)



Discovering Quantum Error Correction Strategies

# work with **Thomas Fösel, Petru Tighineanu, and Talitha Weiss**

# Physical Review X 031084 (2018)

#### Quantum Error Correction: many approaches

temporal correlations of noise



spatial correlations of noise

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### Goal: protect a small quantum module against noise





# RL-agent RL-environment

try out actions, get reward, improve strategy, ...





# **RL-agent**

# **RL-environment**

example: 4 qubits, measurements possible on all, CNOTs between all, bit-flip noise on all

$$\dot{\hat{\rho}} = \frac{1}{T_{\text{dec}}} \sum_{j} (\hat{\sigma}_{xj} \hat{\rho} \hat{\sigma}_{xj} - \hat{\rho})$$



# Physical Review X 031084 (2018)



500 2500 22500 training epoch (simulation run)

adap

# Physical Review X 031084 (2018)

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#### Different topologies



# Physical Review X 031084 (2018)

Different class of scenarios: Dephasing by a noisy field



Network discovers **adaptive** noise estimation strategy Strategy = decision tree





# Two key concepts to make it work

## **Construct smart reward** ("Recoverable Quantum Information")

# As much information as possible & two-stage learning

# Physical Review X 031084 (2018)

#### unrealistically powerful network

#### simpler, realistic network



# quantum state measurement results

"Two-stage learning"

# main advantage: flexibility – applicable to many other physical settings

#### cavities



(Schoelkopf, Devoret lab 2016)

#### ion trap chips



#### (Monroe, Kim Science 2013)

Currently: First steps towards deep reinforcement learning on experimental platforms

example: optimizing control pulses for supercond. q. proc. (state for agent = quantum state tomography)



Baum et al. 2021



# Quantum Circuit Optimization

#### work with Thomas Fösel, Murphy Yuezhen Niu, and Li Li (Google Research) arXiv 2103.07585

Quantum Circuit Optimization: reduce gate count / depth / etc. !



NISQ devices: Quantum Circuit Optimization critical ...and needs to be hardware-dependent [not on an abstract level designed for large-scale fault-tolerant circuits]



#### Transformation rules



# Deep reinforcement learning approach



hardware-efficient, cross-platform, autonomous, reliable

#### Choices: States, Agent, Actions, Rewards



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#### Technique: Advantage Actor Critic (namely: PPO)

#### Choices: States, Agent, Actions, Rewards


### Choices: States, Agent, Actions, Rewards



Reward: reduction in gate count, depth, or combination (possibly: gate-dependent, decoherence estimate, ...)

## Training on Random Circuits



### Training on Random Circuits: Progress



1 epoch = 32 episodes

### Performance



RL (after I-week 2 min per circuit works for arbitrary circuits!

Simulated annealing: I-3 d per circuit

# Large-scale Random Circuits (same agent, now applied to larger circuit)



Convolutional network permits successful transfer of learned behaviour to much larger circuits: local environment of gates is relevant!

simulated annealing: ~ I week, comparable to full training time for general RL agent (that runs in 3-5 h)

Application to a real algorithm



# Example:

# Quantum Approximate Optimization Algorithm (QAOA) – specifically, for the MaxCut problem



QAOA: Farhi et al, 2014 Experimental MaxCut-QAOA (Google): Harrigan et al, 2021

## MaxCut Circuit Optimization



before optimization (d = 75, n = 142)



optimized by agent trained on random circuits (d = 68, n = 138)



optimized by specialized agent (d = 66, n = 138)



#### Future: Quantum Circuit Dataset

Algorithms QAOA, Shor, Variational Quantum Eigensolver, ...

+ parameters(e.g. problem instance)

Hardware gate set, connectivity, ...

> Compiled Quantum Circuits

> > Training

Lecture Notes "Machine Learning for Quantum Devices" arXiv 2101.01759 - SciPost Lecture Notes 2021

Current online lecture series "Advanced Machine Learning for Physics, Science, and Artificial Scientific Discovery"



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New: Several Postdoc positions available in Reinforcement Learning applied to Quantum Technologies

 - "Munich Quantum Valley" Initiative (ask me, <u>Florian.Marquardt@mpl.mpg.de</u>; deadline Nov 15)